

Paul Cooper Orta

## Portfolio

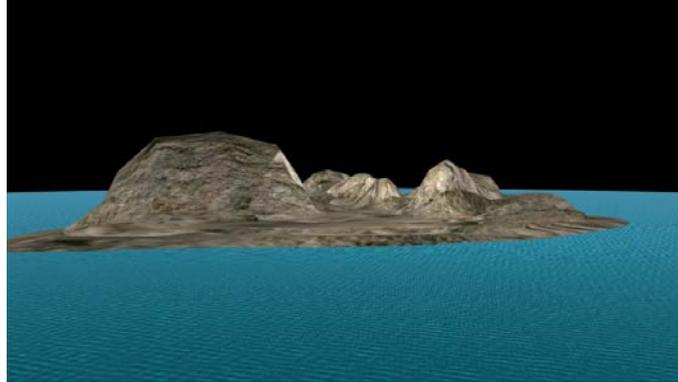
I'm Cooper I have a pretty simple life however I am an interesting person. I play guitar and I'm really good at it, I've considered starting a band but nobody seems to want to be in a band or I can't find people to join. I play videogames I'm a huge nerd when it comes to that. In the future I plan on becoming a video game graphic designer. I'll go to college for that and get a double major and also major in the arts of music, so I can make songs for videogames. I want to go to the University of Southern California; I hope things turn out great for me.

### Mya Modeling #1



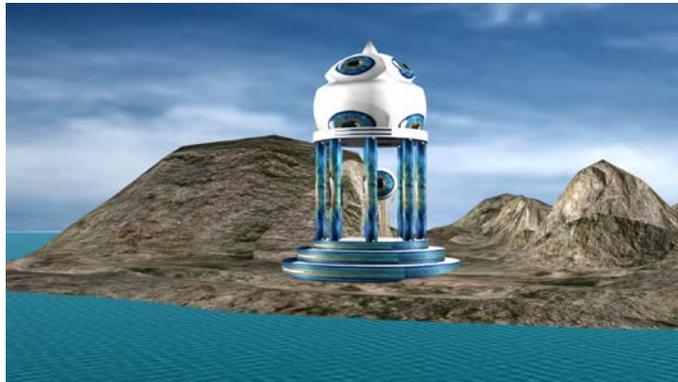
Made this using 3d shapes and moving them together

## Island #2



I made this island using maya and morphing 3d shapes.

## Island/temple #3



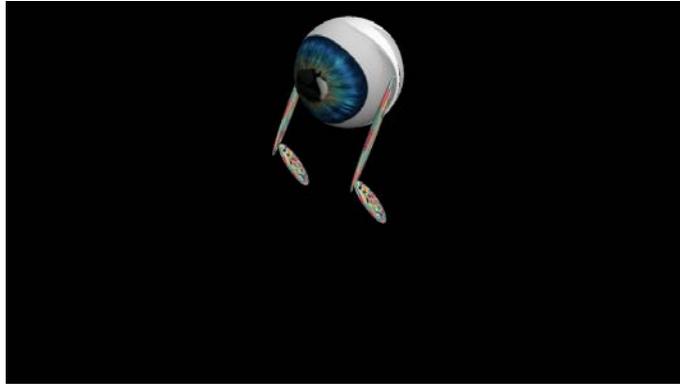
I used maya, premier, and sound clips to create this short animation. I made the island, temple, and the character in MAYA. Then I used the animation feature in maya to make my character move. I learned how to work with the soft-where during this animation.

#### animated character #4



I made this character walk to this sound in maya and in premier in order to get a good grade on my project.

#### Maya Animation #5



<https://www.youtube.com/watch?v=vA1JdtTSmss>

I animated my character in maya I used 3d shapes to learn how the software works and to make my character

## Magix Modeling Studio #6



<https://youtu.be/uTlNdlQcy1c>

I used magix to make a song. I selected and moved the icons and stretched the media file to make a song

## Island animation #7



<https://youtu.be/4p7WYL56Feo>

I used maya, premier, and sound clips to create this short animation. I made the island, temple, and the character in MAYA. Then I used the animation feature in maya to make my character move. I learned how to work with the soft-where during this animation.

## Mudbox animation #8



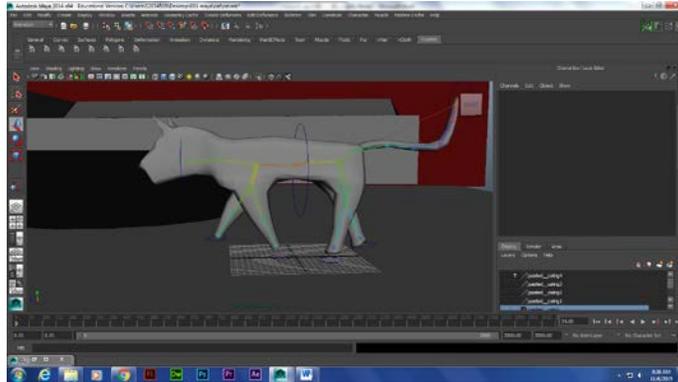
I used mudbox to sculpt and color the outline of a human body

## Naviance #9



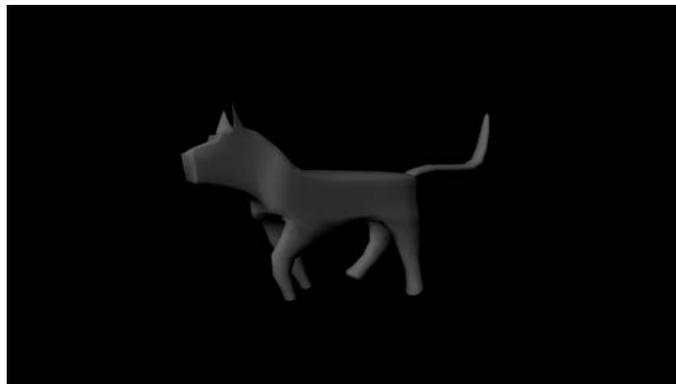
I logged onto naviance and checked my grades and used the program to get to know the ins and outs of the website

## Cat modeling and rigging #10



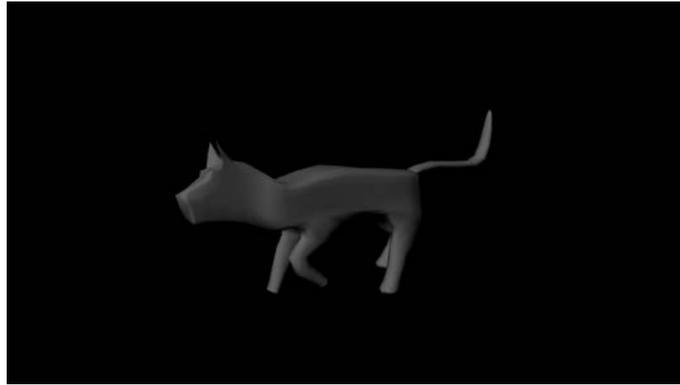
I used maya to rig my cat. I used ik handles and applied them to the joints of the cat to make him move, afterwards I constrained them in order to actually be able to move the legs.

## Cat Still Walk #11



**3d shapes in maya**

### Cat walk video #12



[https://youtu.be/\\_NGOMkhzXjw](https://youtu.be/_NGOMkhzXjw)

I exported this video using premier and uploading it to YouTube.

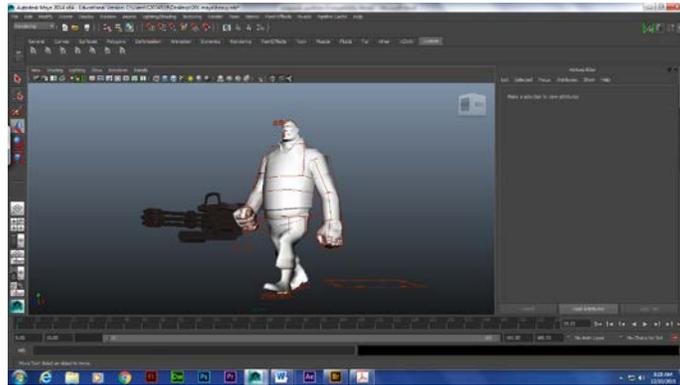
### Cat Story #13



<https://youtu.be/SzC8YaKs0bg>

I used different shapes in Maya to create the scene. Then I angled the camera to get that pose from the cat.

## Heavy walk animation #14



<https://youtu.be/mHIDpCfaHTM>

<https://www.youtube.com/watch?v=aWjelTmDmmo>

This is the dance I copied from YouTube

This is the animation of the dance that I used

I used maya in order to make this well-known character walk naturally across the space provided. We also learned new material such as the movement graph or animation graph. \

## Game sketch #15



**I made this character for a game that one of our higher ups is making his name is Cletus and I made him in the program flash**

## #16 Heavy Song



I used magix to make my song for my heavy character to dance to

## Demo real #17



I used premier to make this demo real and I put all of my projects into it and recorded my voice over it

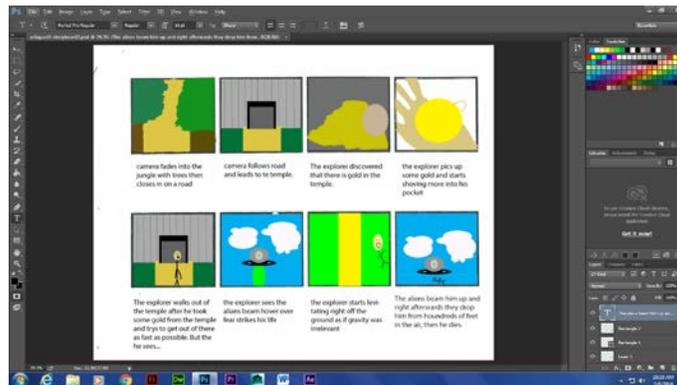
<https://youtu.be/b1WmWEMu7SI>

## Solo Project Script #18



I made this scrip imagining ideas about an amazon rain forrest I came up with the idea to have the explorer go into a abandon temple with gold in it. The exploror took some gold and that angered the aliens then they take him and drop him from the middle of the sky.

## Storyboard #19



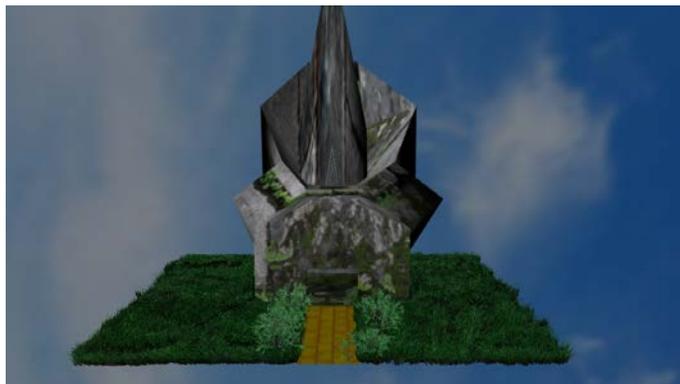
I made this storyboard in photoshop by following my scripts story and by making the scense the way I wanted them.I

## #20 Indie Character



I made this character using mudbox. I applied the paint tool to the human body to make it appear like a shirt and pants. My character is an amazon explorer thus the camo pants

## Background # 21



I made this alien temple by morphing polygon shapes and stretching the layer, also used the animation tool to apply the trees and grass. Afterwards I added a texture layer called mossy stone to the temple.

## #22 Indie Animation



In this animation a amazon explorer goes out In search of gold and he finds himself at a temple and sinds gold inside. After taking a large amount of gold he gets tracked and killed by aliens.

<https://youtu.be/N1AVntvDi-M>

## #23 Green Screen



<https://youtu.be/58-fg91buEo>

I made this while using one of my previous animations and used a green scee to apply myself into the animation

## #24 Wix



I made this website while I was using wix I put all of my projects from class onto there and made it look professional

<http://cooperorta.wix.com/broomsanimationclass>